**No modules are used.**

**A short description of the project's name and what it does.**

The project’s name: The Secret Garden.

Type and number of players: Maze solving & Single user.

End of the Game: Key is collected and get to the center of the maze

Feature:

1. Marry: The user

1. Robin: The user needs to meet the robin, to know the location of

the key

1. Ben: The user will enter other mazes, which is not desirable, if

they meet Ben

1. Key: initialized at some place in the main circle maze

**How to run the project.**

Run the file named 15112 TP tianlec

**A list of any shortcut commands that exist.**

Press 'R' to show solution mode

Press 'I' to open or close the map of the maze

Press 'N' to open or close the instruction

Press 'G' to restart the game